

Insomnia At Pops

I.

David Fetter

Bass Trombone

Maestoso
f *mf*

4 *Labored*
f *ff* *Big Feet*

8 *stodgy* *rit.*

11

14 *dee feet* *f* *cresc.* *ff* *rit.* *a tempo*

Shake it out. Loosen up like a boxer between rounds. Get psyched for what comes next.

Note to the performer: Play this piece seated as if in the orchestra, with a metal music stand and perhaps with mutes and other of your usual junk placed around you. Maybe a couple of magazines. Wear your pops tux - maybe it's black. Maybe wear your summer white jacket despite the strawberry milkshake stains on it. You may develop some shtick of your own, or do what's called for. Always enunciate the spoken lines slowly and clearly. Make sure you speak loudly enough for everyone to hear.

Not too fast

II.

Bass Trombone

Musical staff 1: Bass Trombone, measures 1-5. Dynamics: *f*, *mf*.

Musical staff 2: Bass Trombone, measures 6-10. Measure 6 is boxed.

Musical staff 3: Bass Trombone, measures 11-15. Measure 11 is boxed. Dynamics: *p*.

Musical staff 4: Bass Trombone, measures 16-20. Measure 16 is boxed.

Musical staff 5: Bass Trombone, measures 21-23.

Musical staff 6: Bass Trombone, measures 24-28. Measure 24 is boxed. Dynamics: *f*, *ff*.

Musical staff 7: Bass Trombone, measures 29-33. Measure 29 is boxed. Dynamics: *mf*.

Musical staff 8: Bass Trombone, measures 34-38. Measure 34 is boxed. Dynamics: *cresc.*, *f*.

40  *mf*

45  *mf*

50  *f cresc. ff p*

55 *gliss.*  *ff f rit. ff*

61  *ff*

Grumble audibly to the player next to you. Point a little at the conductor. Look bugged. Suddenly look vacant, as if you were noticed. Mouth out 7 2/3 bars of counting in the upcoming 3/dotted-eights, still looking vacant, blank.

63 *Dippy & Drippy* but with character, mechanical
"Eight - two"  *p* The parts of the tune louder

67  *cresc.*

71 *becoming stiff*  *fighting with it*

75 *ff* *cresc.* *rit.* *Quick* *p* *long cresc.*

79

88 *louder* *still cresc.*

97 *reaching* *ff*

104 *mf* *cresc.*

111 *f* *cresc.* *rit.*

118 *ff* *ff* *brassy* *rit.*

To the player alongside: "Can you believe this crap? It's like the night the bus got lost in Columbia!" [or your local suburb]

123 *Slowly* *a tempo moderato*

p *cresc.*

130

p

136 *rit.* *poco accel.* *slowing*

// "I like this part."

cresc.

143 *Andante*

f *cresc.* *ff*

150 *accel.* *a tempo*

mf *cresc.* *gliss.* *ff* *mf*

155 *accel.* *hold back* *slowly (in 4)*

cresc. *gliss.* *ff* *p*

Phony C7 arpeggio. Use valve to squeal up and down like a sports car.

161 *Slowly (in 2)*

p *legit cantabile* *p dolce*

167

p

174

rubato *Slowly*

180

passionately *rit.*

187

Sob, cry! *a tempo*

194

rit. *a tempo*

200

accel.

205

Quick *a tempo*

210

f *vibrato* *more vibrato* *ff*

Pretend to drink from a mute, or, as Karl Wiederwohl suggests, from a large can of beer. Maybe hide the can in a paper bag. Or drink from a large moonshine bottle labeled "Old Arthur Fielder - 200 proof."

217 *Suddenly faster*
p *sub. ff*

224 *rit.* *dim.* *p* *cresc.*

231 *molto rit.* *Largo* *ff*

237 *Head down, fingers in ears, make fireworks with feet.* *accel.* *ff* *dim.* *p* *cresc.*

242 *rit.* *ff* *Head down More fireworks* *ff* *accel.*

248 *to* *p* *f* *Quick*

255

262 *d = d*

268 *p cantabile*

275

282 *f*

290 *held back ff*

296 *still slower Ponderous ff*

304 *Angry! Wild! Blare!*

ff *fff* *going sharp*

Stand up quickly. Fist in the air, loudly, at a violist:
 "The same to you, sawbox! Why does it take so long to cut that thing in half?"
 Fume for a bit, then shake it off, recover your good mood.

312 *Moderate* *hold back, a little*

318 *rit. Slower - broad*

325

ff

331 *A little faster*

ff brightly

338

poco Innocently poco

p

Slower
(little bells)

rit.

pp

344 *Flowing*

mf

350

p

rit.

355 *Bright!*

p

ff

f

ff

Ba-dee Ba-dee Ba-dee, that's all folks!